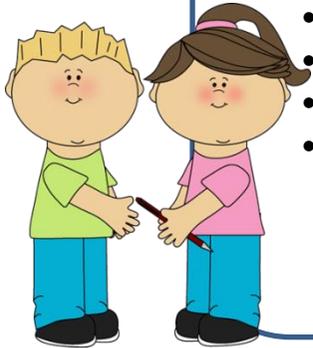


A simplified view of the EYFS Curriculum

The EYFS covers seven areas of learning which are detailed below. From the time your child begins at Captain Cook Primary School or Nursery we will assess their current level of development in each of these areas and work on developing their individual skills and knowledge. The following information is a simple guide for you of our aims for your child for each of the areas of learning.

Personal, Social and Emotional Development

- To play, share and take turns with other children.
- To talk and listen to others.
- To solve problems using compromise.
- To have confidence to try new activities.
- To share our ideas and opinions.
- To understand and talk about our feelings and behaviour and that of others.



Communication and Language

- To join in with reading familiar stories, such as The Three Little Pigs.
- To talk about the events in these stories, explaining how and why things happen.
- To concentrate on an activity and focus our attention.
- To develop our range of vocabulary
- To use language to create role play games, such as vets or firefighters.
- To ask and answer questions.
- To comment and explain their understanding



Physical Development

- To move with control in a range of ways, such as hopping, skipping and jumping.
- To use a range of balls, beanbags, hoops and other equipment with increasing control.
- To hold a pencil with good control and use it to form letters correctly.
- To know how to stay fit and healthy.



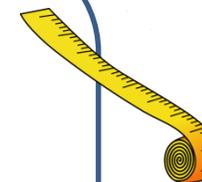
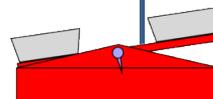
Literacy

- To talk about the characters, settings and events in a story.
- To predict how stories end.
- To hear and say sounds in the words and use these to write words and sentences.
- To blend sounds together to read words and sentences.
- To use storybook language in our play and to tell our own stories.
- To talk about what we have read.



Mathematics

- To enjoy number games and number problems.
- To recognise and use numerals to twenty.
- To count objects accurately.
- To solve simple addition and subtraction problems.
- To compare, predict and solve problems.
- To talk about time, money, lengths, heights and weights.
- To play with, sort, name and describe a range of shapes.



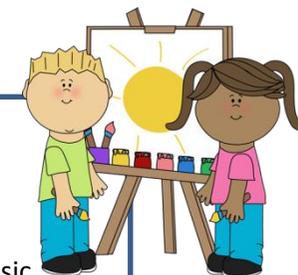
Understanding the World

- To talk about their own past and present.
- To understand that they can have different interests to their friends.
- To use simple computer programs.
- To look at plants, objects and animals, comparing them and describing the changes they see.
- To show interest and curiosity in the world around them.



Expressive Arts and Design

- To learn a range of songs and dances.
- To experiment and play with colours, music and textures.
- To use resources such as sellotape, glue and scissors to create models.
- To build and create using junk modelling resources, drawings, paintings, dance and role play.
- To act out stories and role play games with friends.





Learning Contexts

The above areas of learning are taught through a range of topics or learning Contexts based on children's own experiences and interests for example:

- People Who Help Us
- Holidays
- Transport
- The Weather
- Health
- Seasons
- Celebrations
- Minibeasts
- Farms
- Traditional Tales

